

HERO QUEST



The Dead Sleep Lightly
ARMORY



Large Shield

250 Gold Coins

Armor

This hand held armor gives you 2 extra combat dice in defense. May not be used by the Wizard. May not be used with specific weapons.



Long Bow and Arrows

400 Gold Coins

Weapon

This long-range weapon gives you the attack strength of 4 combat dice. You may fire at any monster that you can see, however, the monster you are targeting must be at least 2 squares away from you. The Long Bow comes with a re-usable set of basic arrows. May not be used by the Wizard. May not be used with the shield.

Elf's Cloak

300 Gold Coins

Armor



This cloak enables the Elf to pass through walls without harm. Caution! There are shaded areas on each Quest Map that indicate solid rock. If the Elf ends his move in one of these areas, he is trapped forever! This cloak works only three times. Discard after the third use.